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PATENT APPLICATION

of

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for

**METHOD AND DEVICE FOR IDENTIFYING
AND PAIRING BLUETOOTH DEVICES**

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**METHOD AND DEVICE FOR IDENTIFYING
AND PAIRING BLUETOOTH DEVICES**

This application is based on and claims priority of U.S. Provisional application
5 No. 60/453,424, filed March 7, 2003.

Field of the Invention

The present invention relates generally to a so-called Bluetooth communications
system operating at radio frequencies around 2.45GHz and, more particularly, to the
10 identification of a Bluetooth device when communicating with another Bluetooth device.

Background of the Invention

A Bluetooth system provides a communication channel between two electronic
devices via a short-range radio link. In particular, the Bluetooth system operates in the
15 radio frequency range around 2.45GHz in the unlicensed Industrial-Scientific-Medical
(ISM) band. The Bluetooth radio link is intended to be a cable replacement between
portable and/or fixed electronic devices. The portable devices include mobile phones,
communicators, audio headsets, laptop computers, other GEOS-based or palm OS-based
devices and devices with different operating systems.

20 The Bluetooth operating frequency is globally available, but the permissible
bandwidth of the Bluetooth band and the available RF channels may be different from
one country to another. Globally, the Bluetooth operating frequency falls within the
2400MHz to 2497MHz range. In the U.S. and in Europe, a band of 83.7MHz bandwidth
is available, and the band is divided into 79 RF channels spaced 1 MHz apart. Bluetooth
25 network arrangements can be either point-to-point or point-to-multipoint to provide
connection links among a plurality of electronic devices. Two to eight devices can be
operatively connected into a piconet, wherein, at a given period, one of the devices serves
as the master while the others are the slaves. Several piconets may form a larger
communications network known as a scatternet, with each piconet maintaining its
30 independence. The baseband protocol for a Bluetooth system combines circuit and
packet switching. Circuit switching can be either asynchronous or synchronous. Up to
three synchronous data (logical) channels, or one synchronous and one asynchronous data
channel, can be supported on one physical channel. Each synchronous channel can

support a 64 Kb/s transfer rate while an asynchronous channel can transmit up to 721 Kb/s in one direction and 57.6 Kb/s in the opposite direction. If the link is symmetric, the transfer rate in the asynchronous channel can support 432.6 Kb/s. A typical Bluetooth system consists of a radio link, a link control unit and a support unit for link management and host terminal interface functions. The Bluetooth link controller carries out the baseband protocols and other low-level routines. Link layer messages for link set-up and control are defined in the Link Manager Protocol (LMP). In order to overcome the problems of radio noise interference and signal fading, frequency hopping is currently used to make the connections robust.

Currently, each of the 79 RF channels is utilized by a pseudo-random hopping sequence through the Bluetooth bandwidth. The hopping sequence is unique for each piconet and is determined by the Bluetooth device address of the master whose clock is used to determine the phase of the hopping sequence. The channel is divided into time slots of 625 μ s in length and numbered according to the master clock, wherein each time slot corresponds to an RF hop frequency, and wherein each consecutive hop corresponds to a different RF hop frequency. The nominal hop rate is 1600 hops/s. All Bluetooth devices participating in the piconet are time and hop synchronized to the channel. The slot numbering ranges from 0 to $2^{27} - 1$ and is cyclic with a cycle length of 2^{27} . In the time slots, master and slave devices can transmit packets. Packets transmitted by the master or the slave device may extend up to five time slots. The RF hop frequency remains fixed for the duration of packet transmission.

When one Bluetooth device communicates with another Bluetooth device, one is a sending device and the other is a recipient device. There is a need to identify the sending device when pairing the sending device with the recipient device. This is necessary because, without such identification and paring, it is possible that a sending device in one's home may be accidentally connected to a recipient device of a next door neighbor, which can be just behind one of the home's walls. If the sending device is used to send images to a Bluetooth image viewer, for example, it is undesirable that the images accidentally appear on the neighbor's screen.

In general, when an end-user wishes to establish communication between a sending Bluetooth device and a recipient Bluetooth device, the user must key in the

identity of the recipient device to the sending device. In the example illustrated above, the communication between the image sender and the image viewer can only be established after the end-user keys in the identification code of his or her own image viewer to the image sending device. Because each image viewer has its unique
5 identification code, it is highly unlikely that the end-user accidentally sends his or her images to the neighbor's image viewer. The sending device in the above example can be a mobile phone and the image viewer can be a TV Dongle.

In a household that has a number of Bluetooth devices, the end-user of the devices must know the identification code for each of the devices that can or will be used as
10 recipients. The identification code can be the last N digits of the serial number of the Bluetooth device, for example. For practical reasons, the serial number may be on a label in the battery compartment, or on a label on the bottom of a device. In order to find out the serial number, the end-user may have to take out the batteries from the battery compartment or to flip over a heavy device.

15 It is thus advantageous and desirable to provide a method and device for revealing the identification code of a Bluetooth device whenever the end-user wants to access it, without requiring the end-user to memorize the identification code or to go through a number of unnecessary steps to find such code.

20 Summary of the Invention

The present invention provides a method and device for revealing the device identity of a recipient Bluetooth device so as to allow a user to use the device identity to establish an initial communication link between the recipient device and a sending Bluetooth device.

25 According to the first aspect of the present invention, there is provided a method of providing an identity of a communication device in a wireless communication system for establishing a communication link between the communication device with a further communication device based on the identity of the communication device. The method comprises:

30 providing a signal in the communication device in response to an action on the communication device; and

outputting, in response to the signal, the identity in a perceptually noticeable form, so as to allow a user to use the outputted identity to establish the communication link.

According to the present invention, the outputting step comprises displaying on a
5 displaying device a visible message indicative of the identity, or announcing on a sound producing device an audible message indicative of the identity. The displaying device can be a displaying screen on the communication device or a displaying screen operatively connected to the communication device.

According to the present invention, the action can be the powering up of the
10 communication device, but the action can also be the sending of a communication signal from the further communication device to said communication device.

According to the present invention, the communication link comprises an initial communication link for pairing the communication device with the further communication device, and wherein the outputting step is carried out only if the
15 communication link is the initial communication link.

According to the second aspect of the present invention, there is provided a method of establishing an initial communication link between a first communication device and a second communication device, the first communication device having a device identity. The method comprises:

20 outputting the device identity in a perceptually noticeable form, in response to an action on the first communication device; and

providing to the second communication device information indicative of the outputted identity.

According to the present invention, the information providing step is carried out
25 by a user.

According to the third aspect of the invention, there is provided a communication device having a device identity in a wireless communication system, the wireless communication system comprising at least a further communication device for communicating with the communication device. The communication device comprises:

30 a storing device for storing data indicative of the device identity; and
an output device, operatively connected to the storing device, for providing information in a perceptually noticeable form indicative of the device identity, so as to

allow a user to use the provided information to establish an initial communication link between the communication device and the further communication device.

According to the present invention, the communication device comprises a displaying device operatively connected to output device for displaying a visible message indicative of the device identity. Alternatively, the output device is operatively connected to a displaying device for displaying a visible message indicative of the device identity on the displaying device.

The present invention will become apparent upon reading the description taken in conjunction with Figures 1a to Figure 2b.

Brief Description of the Drawings

Figure 1a is a schematic representation showing a Bluetooth communication system comprising a sending device and a recipient device, wherein the recipient device has a screen for displaying its identification code.

Figure 1b is a schematic representation showing a Bluetooth communication system comprising a sending device and a recipient device, wherein the recipient does not have a screen for displaying its identification code.

Figure 2a is a schematic representation showing a preferred embodiment of the present invention.

Figure 2b is a schematic representation showing an alternative embodiment of the present invention.

Detailed Description of the Invention

Figure 1a is a schematic representation showing a recipient device **20** and a sending device **80** in a Bluetooth communication network **10**. As shown, the sending device **80** is a mobile phone and the recipient device **20** is a Bluetooth television set (TV) (or a Bluetooth image frame, media frame, image display device, image receiving device and the like). The mobile phone **80** is capable of sending images to the TV **20** for display. When the end-user wishes to establish a communication link between the recipient device **20** and the sending device **80**, the power of both devices must be turned on. When these two devices are paired for communications for the first time, it is necessary that the identity of the recipient device **20** is entered into the sending device **80**.

According to the preferred embodiment of the present invention, when the power of the recipient device **20** is turned on, the identification code **40** of the recipient device **20** is automatically shown on the screen **22** at least for a period of time, long enough for the end-user to see and use it. The end-user will then enter the identification code **40** into the sending device **80** in order to start the communication between the devices **20** and **80**. As such, the devices **20** and **80** are paired. With the identification code **40** automatically shown, the end-user can easily find out the identification code of the recipient device. The identification code **40** of the recipient device **20**, in this case, is used as a device address. It is preferred that after the sending device **80** has been paired with the recipient device **20**, a link key is generated in the memory **82** of the sending device **80**. Similarly, a link key is generated in the memory **58** of the recipient **20** (see Figures 2a and 2b). For example, the link key in the memory **82** of the sending device **80** can be the Bluetooth address of the sending device **80** and the identification code **40** of the recipient **20**. As such, when the recipient device **20** and the sending device **80** are linked up again at a later time, it is possible for the sending device **80** to recognize the recipient device **20** as an authorized recipient by remembering the earlier pairing.

It should be noted that the electrical power of the recipient device **20** can be turned on by manually switching the power on switch **24**, or by using a remote controller (not shown) to activate a remote on/off switch **26**. While it is preferred that the identification code **40** is revealed when the recipient device **20** is turned on, it is also possible to reveal the identification code **40** by pushing a button **28**. In that respect, the identification code **40** is revealed to the end-user whenever the end-user takes an action on the recipient device **20**, producing a signal that causes the revelation of the identification code **40**. Furthermore, if the power of the recipient device **20** is already turned on when the end-user wants to establish communications between the recipient **20** and another sending device **80'**, the identification code **40** of the recipient device **20** is automatically revealed if the sending device **80'** has not already been paired with the recipient device **20**. Accordingly, the end-user does not have to turn off the recipient device **20** and then turn on the recipient device **20** again in order to see the identification code **40**. However, if the sending device **80'** has been previously paired with the recipient **20**, there is no need for the recipient device **20** to reveal its identification code **40**.

It should be noted that some Bluetooth recipient devices may not have a screen for displaying the identification code. For example, a Bluetooth TV Dongle or image receiver, which is connected to a non-Bluetooth TV set, can be used to receive images from a Bluetooth sending device and convey the received images to the TV set for display. As shown in Figure 1b, the recipient device **20'** does not have a screen, but it can use the screen **32** of a connected TV set **30** to display the identification code **40**.

Figure 2a is a schematic representation showing an identification code revealing mechanism, according to the present invention. As shown in Figure 2a, the recipient device **20** has a power supply (or one or more batteries, or charger) **50**, which can be turned on via the manual switch **24** or a remote-controlled switch **26**. When the power supply is turned on, it provides a signal **130** to a signal generator **52**. The signal generator **52** provides a signal **140** to a display driver **56**. The recipient device **20** has a storage means **54** for storing an electronically readable code indicative of the identification code **40** of the recipient device. In response to the signal **140**, the display driver **56** reads the identification code from the storage means **54** and generates numeric data **150** for display on the screen **22**. It is preferred that the recipient device **20** generates a link key in its memory **58** after it is paired with a sending device. As such, when the already-paired sending device wants to link up with the recipient device **20** at a later time, the recipient device **20** does not display its identification code **40** again. If the recipient device is a Bluetooth TV set that has an image displaying screen (Figure 1a) or a Bluetooth image receiver connected to a non-Bluetooth device with an image displaying screen (Figure 1b), the identification code **40** can be displayed. However, if the recipient device **20** does not have such a displaying screen or is not associated with one, it is possible to provide on the recipient device a small screen (for example, four 8-segment alphanumeric displays) for showing the identification code. Alternatively, the identification code **40** can be revealed as sound **62** through a speaker **60** as shown in Figure 2b. As shown in Figure 2b, the signal **140** is provided to a speech generator **66**, which announces the identification code one or more times through the speaker **60**. If the end-user missed the announcement, he or she may push to button **28** to hear it again.

As mentioned earlier, after the identification code of the recipient is entered into the sending device in the initial session, the communication link between these two devices can be established based on the associated link key. As the link key indicative of

the identification code of the recipient device is stored in the sending device, it is not necessary to enter the identification code of the same recipient device in future sessions. The recipient device can be programmed to accept automatically all sent messages or images from a once-paired sending device. However, when a new sending device tries to establish a communication link with the recipient device, the recipient device will show the identification code so as to allow a user to enter the code to the new sending device.

After the initial pairing, the recipient device **20** can find out the device address of the sending device **80**. In that case, the roles of the devices **20** and **80** can be reversed if so desired.

As mentioned above, each Bluetooth device has a storage means to store one or more link keys associated with other Bluetooth devices that have been paired with it before. For example, the link keys associated with ten already-paired devices can be stored. If more devices are to be paired, the identification code of the already paired devices can be deleted based on a first-in-first-out principle, for example.

In sum, the present invention provides a method and device for revealing an identification code of a wireless communication device in a perceptually noticeable form in response to an action on the device by an end-user. The perceptually noticeable form can be a display on a display means, or an announcement on a speaker, for example. The action can be turning on the power of the device, or pushing a certain button on the device.

The present invention is applicable to a Bluetooth system, as well as other local wireless connectivity bearers. The sending device can be a mobile terminal, an image acquiring device, or an image storage device, for example. The recipient device can be an image viewer, or an image receiver, for example. However, the sending device can be a sound recording or storage system and the recipient device can be a sound producing system.

Thus, although the invention has been described with respect to a preferred embodiment thereof, it will be understood by those skilled in the art that the foregoing and various other changes, omissions and deviations in the form and detail thereof may be made without departing from the scope of this invention.